Flesh Feast™

The action strategy thriller that will eat you alive!

WINDOWS® 95 PC CD-ROM

COMPETE ON HEAT
HEAT.NET

HEAT.NET Internet Game Network
This software includes 3 FREE months Premium Membership!

SEGASOFT

MATURE
M
AGES 17+
CONTENT RATED BY ESRB

Play Flesh Feast™ against live competition on the HEAT.NET™ Internet game network

How to Play On HEAT.NET™

1) Install HEAT from your CD
2) From your Java™ enabled Internet browser, go to www.heat.net and register your account (you don't need to download the HEAT Software).
3) Login by entering your user name and password.
4) From your Home Base, set the NavBar to "Command Center-Games," then click "Go."
5) Choose Flesh Feast from the list of games.
6) Select "Play Now" to launch the game.
7) Choose the multi-player game you want to join and click "Enter Area."
8) Click "Join Game" and destroy the evil that lurks on Nasat Island!

Register now for three free months of HEAT.NET Premium membership

1) Log into HEAT.NET, and from your Home Base, set the NavBar to Commerce-Black Market," then click "Go."
2) Click on "Premium Membership."
3) Select "3 Month HEAT Membership."
4) At the bottom, click on "Claim with Coupon."
5) Enter your HEAT registration number, located on the HEAT registration card included in this package, into the "Coupon Key" field.
6) Click "Save" and receive your 3 free months of HEAT.NET Premium membership.

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Flesh Feast™

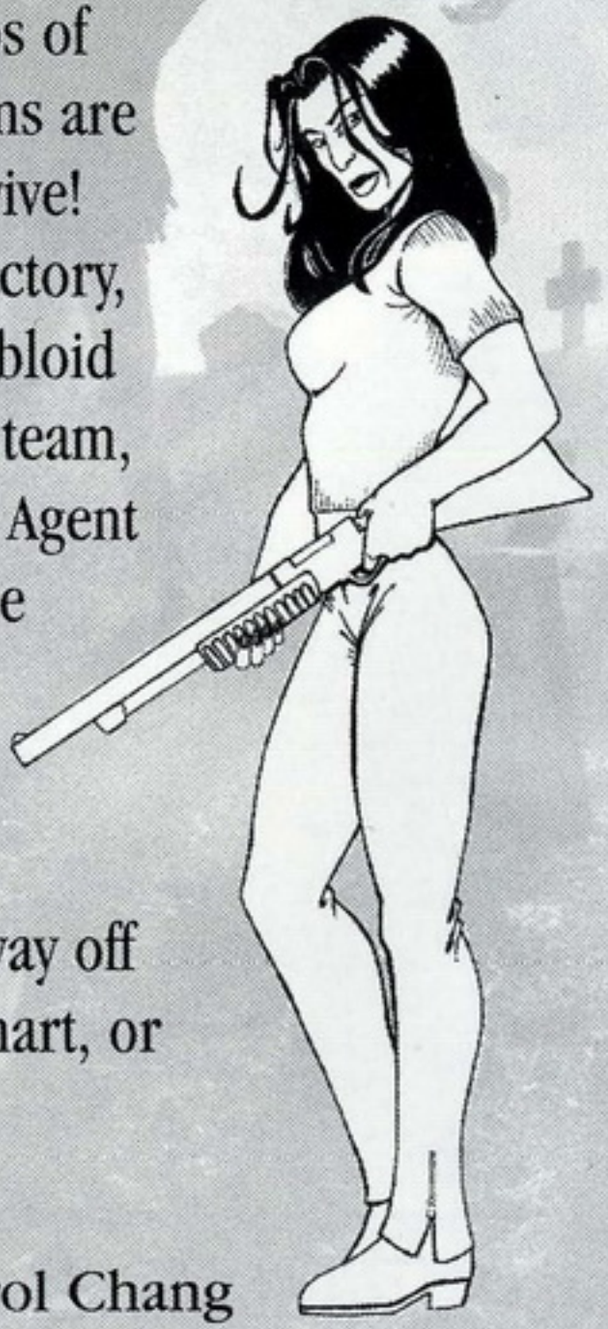
Horror on Nasat Island

Nasat Island is an exclusive resort owned by Nutrition Applied Science and Technologies, Inc. (NASAT). It is said that once you experience the good life of the island, you will never want to leave.

First, rumors got out about inhabitants being brutally manhandled and ejected from the island for seemingly harmless fun. Then, an explosion in the island's main factory. Finally, madness as people are mysteriously dying, only to rise again with an insatiable hunger . . . for human flesh!

This is when you get involved as the leader of three groups of people caught in the nightmare on Nasat Island. The teams are diversely different, but the missions are the same . . . survive! Steven McLaine, best friend of the scientist killed in the factory, is at the funeral when the dead rise from their graves. Tabloid reporter Carol Chang arrives at the airport with her news team, as a horde of flesh-eaters pour into the terminal. Special Agent Williams and his team infiltrate the island docks only to be greeted by the walking dead.

Who or what is responsible for this horror? How can these fiendish ghouls be stopped? And where, if anywhere, is safe? There are no easy answers, and no easy way off the island. The teams will have to fight hard, and fight smart, or become food for the dead. . . .



Carol Chang

Getting Started

The following are minimum system requirements needed to play Flesh Feast.™ Increased system capabilities will improve game performance.

System Requirements

- Windows® 95, IBM® PC or compatible with 133 MHz Pentium® processor (200 MHz processor recommended)
- 16 MB RAM (32 MB recommended)
- 4x CD-ROM drive (8x CD-ROM drive recommended)
- 2 MB RAM Microsoft® DirectX compatible video card
- Microsoft® DirectX compatible sound card
- Microsoft® Direct 3-D accelerator hardware support (4 MB RAM required)
- Microsoft compatible Mouse and Keyboard

Additional System Requirements To Play On HEAT.NET™ Internet Game Network

- 32 MB RAM required
- 28.8 kbps modem
- Internet browser: Java™ enabled. (Netscape Navigator® 3.01+ or Microsoft® Internet Explorer 3.02+)
- Fast, reliable Internet connection: Internet Service Provider (ISP)

Getting Started

Game Installation

Installing The Software

1. Start Windows® 95 and place the Flesh Feast disk in the CD-ROM drive. Close the CD-ROM tray and the Flesh Feast Installer will automatically launch.
2. Choose the software you want to install by using your mouse to click on the appropriate boxes. Whatever software you do not install can be installed at a later date by following these same instructions. We recommend installing all the available software, if hard disk space allows.
3. Follow the prompts on the screen to complete the installation.
4. Once the installation is complete, click on the Flesh Feast title in your program menu to start the game.

Re-Installing The Software

Whenever you change your system components, such as RAM, the video card, or the sound card, you should re-install Flesh Feast from the CD. To re-install, follow the same procedure above for Installing The Software.

Un-Installing The Software

To delete Flesh Feast from your system:

1. Start Windows® 95.
2. Select Settings from the Start Menu. Choose Control Panel and Add-Remove Programs.

3. Scroll down the list of programs and select Flesh Feast. Press the Add/Remove button and follow the instructions on the screen. This will remove Flesh Feast from your hard drive.

README.TXT File

The README.TXT file contains a wealth of information not included in the manual, as well as troubleshooting information. After installation, we strongly advise you to print the README.TXT file found in the Flesh Feast directory on your hard drive.

For Technical Support, please see the inside back cover of this manual for information on how to contact our Consumer Services Department.



Steve McLaine



Playing Flesh Feast

Game Levels

Flesh Feast simulates the experience of an island suddenly beset with hordes of Walking Dead intent on killing, and eating the living. You play three groups of characters fighting for their lives in separate areas of the island (Sectors) and through various environments (Levels), having a fairly open path to completing the game. You may begin with any of the three starting levels of the sectors, and between levels switch around at will. Finally, after all the sectors have been completed, you gather all the survivors together for one last, great battle. For a full walk-thru of the various levels, check your README.TXT file.

Urban Area—Sector 1

- Graveyard—the starting level. Complete this level and choose from one of the next two levels, or go to another sector. To complete the level, find the key, open the gate, and exit the place as soon as possible!
- Town—Complete this level and the Farm level before moving onto the Shopping Mall.
- Farm—Complete this level and the Town level before moving onto the Shopping Mall.
- Shopping Mall—Sector 1 climax level. Complete this level and Sector 1 is done. You're ready to play another sector.

Playing Flesh Feast

Tourist Area—Sector 2

- The Airport—The starting level. Complete this level and choose from one of the next two levels, or go to another sector. To complete the level, find the pass card that opens the door in the parking lot, then escape as soon as possible. Along the way, you may get trapped within the security doors of the airport, and this will require you to find another pass card to exit.
- Hotel—Complete this level and the Sports Complex level before moving onto the Hydro Electric Plant.
- Sports Complex—Complete this level and the Hotel level before moving onto the Hydro Electric Plant.
- Hydro Electric Plant—Sector 2 climax level. Complete this level and Sector 2 is accomplished. You're ready to play another sector.

Restricted Area—Sector 3

- Docks—The starting level. Complete this level and choose from one of the next two levels, or go to another sector. To complete the level, you will need to find the crowbar to open the padlocked gate, find the gas can to power the motor boat, and the time bomb to blow up the exit gate.
- Laboratories—Complete this level and the Security Force's Base level before moving onto the Hospital.
- Security Force's Base—Complete this level and the Laboratories level before moving onto the Hospital.

Playing Flesh Feast

- Hospital—Sector 3 climax level. Complete this level and Sector 3 is finished. You're ready to play another sector.

NASAT Factory

- After you've completed all levels of all three sectors, go onto the Nasat Factory to confront the Evil unleashing the hordes of the Walking Dead in two hellfire levels.
- Complete the final two horrendous levels and you'll win the right to call yourself a Flesh Feast survivor!

Team Members

Each of the main characters is crucial to surviving the battle against the Walking Dead. Only through their leadership can the others in their group hope to survive, so keep them alive at all cost!

TEAM 1—Begin in the graveyard where you take control of Steve McLaine and help your fellow humans escape from a pack of flesh eaters. Steve is there attending Nick Dent's funeral and is intent upon discovering the truth behind Nick's death.

TEAM 2 —Start at the airport where you're in charge of Carol Chang and the Network 23 news team as they attempt to uncover the hottest story of the year.

TEAM 3—Begin at the docks where you take command of the government investigation led by Agent Williams. The government's orders are to infiltrate the island and determine the threat posed by NASAT's activities.

Playing Flesh Feast

Flesh Feast Gameplay

Game Objective

In addition to surviving and completing each sector, a number of objectives must be accomplished to make it through each level and win the game. The objectives will be revealed in the briefing that appears at the beginning of each level. Take note of these important objectives as the levels cannot be completed without carrying them out. In many cases the objectives require you to find and use keys and other objects to endure. . .so be aware of which characters hold these items.

Game Strategy

At the beginning of each sector, you will control three characters (there are three different sectors, each with a different group of three characters). You may not control a fourth character until you successfully complete the first level of a sector and save at least one of the non-player humans within. Upon completing a level, you will be presented with the character selection screen indicating the characters who survived the previous level and the non-player humans you rescued ("rescuing" non-player humans is done by simply completing the level while the character is still alive). By clicking on these characters, you may assign the four characters you want to play in the next level (if four characters are available).

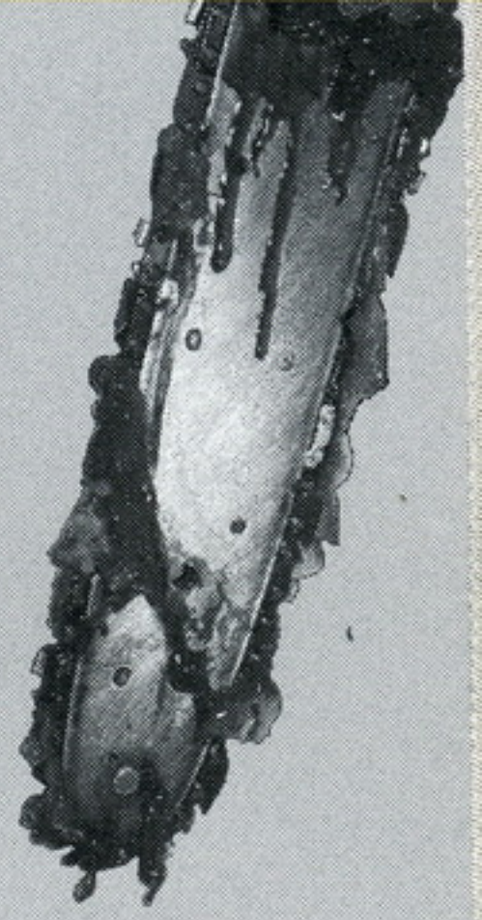
Playing Flesh Feast

- At the beginning of the game, none of your characters will be armed so it is essential to locate weapons as soon as possible. It's a good idea to locate one weapon for each character (so they can protect themselves) before you start trying to accomplish the level's objective. Futhermore, because your characters can carry items from level to level, try and distribute weapons and objects between your team members.
- Do what you can to protect as many of the non-player humans as possible. If they survive, you may add any of these characters to your team in later levels.
- The non-player humans are computer controlled and caught between the Walking Dead and safety. The Walking Dead will be trying to kill or eat the non-player humans as well as your team members.
- Firepower alone will not be enough to defeat the relentless flesh-eaters. Use whatever traps you can find to defeat the hordes, but be careful not to become a victim yourself.

The Walking Dead

- The Walking Dead's primary sense is sight, though they do posses limited auditory detection abilities. If a computer controlled Walking Dead character spots a human character, it will move toward the human's position and will continue to follow until the human is no longer in sight.

Playing Flesh Feast



- When the Walking Dead kill humans, one of two things will happen. If the Walking Dead DO NOT EAT the human, after a short time the human will come back as one of the flesh eating human killers. If they DO EAT the human body, it'll be a feeding frenzy for the Walking Dead.

Two Modes of Control

You will have two different ways to control your characters. You can switch between the two modes in an instant from the control panel.

- STRATEGIC (SIMULTANEOUS COMMAND)—In this mode, players send out humans to chosen destinations and control them by giving specific commands. Strategic mode allows you to coordinate your team members as they move through the level using the mouse in a point-and-click fashion.
- DIRECT (SINGLE CHARACTER)—In this mode, players take direct control of one character at a time, moving them using the arrow keys and fighting for them directly. Switch between characters by using the mouse to click on the character's icon on the control panel. This mode allows you to interact more fully with the environment. Direct mode also allows you to use weapons/objects and fight for the characters.

Playing Flesh Feast

Weapons

As you play each level, you'll run into a variety of different weapons of destruction and objects left behind by fleeing island inhabitants. Collect as many weapons as you can as the later level will require some serious firepower.

Following are some of the weapons you will come across in Flesh Feast. For a full list see the README.TXT file in your Flesh Feast directory.



Axe– an effective weapon against the flesh eaters.



Bat–bash the creep's skull in, and it will stop coming.



Chain saw–rev this baby up and start slicing and dicing.



Shotgun–blast the ghouls to pieces from a long range.



Spade–use this tool to send the dead back to their graves.

Playing Options

Options Button

By clicking on the Options button, players can change some of the game settings to customize Flesh Feast. The following is a list of options you can choose:

Screen Mode—Choose the intensity of your screen resolution. Click on the resolution and select one of the options available.

FMV Sequences—This option allows you to turn the story animations On and Off.

Sound Level—This option allows you to change the volume of the sound effects in the game. Use the mouse to click on the volume you want.

CD Music—When active, the game will access your CD-ROM drive for in-game music. Choose to run the game with or without music by selecting On or Off.

Auto Scroll—Works in Strategic mode. When activated, move the mouse to any edge of the screen and this option causes the view to scroll in the direction indicated. When deactivated, you must click on the edge of the screen to reposition the view. Turn On or Off.

World Fogging—Toggle On/Off.

World Lighting—Toggle On/Off.

Character Lighting—Toggle On/Off.

Playing Options

Configure Keyboard—This option allows you to change keyboard commands to fit your own personal preferences. To change keyboard commands, click on the relevant command and press the key you want assigned to that command. Press Save Key Set to store your changes. To cancel command changes, click on Restore Default.

Credits—This selection displays the game credits.

Single Player Game

Select Single Player Game and choose from the following ways to play:

Play Full Game—This begins a full game where you must play through each sector to complete the game.

Load Saved Game—Load a previously saved game and continue play.
NOTE: You can only save a game when you have completed a sector. Once a sector is completed, you can stop play and start again later.

Main Menu—Return to previous menu.

To Play Single Player Game

1. Click on one of the following to begin playing:

   Single Player—Will bring you to the Island Map. Click on one of the entry levels (Graveyard, Airport, or Docks) located on the Island Map.

Playing Options

2. Once you choose the level where you will begin, you can choose any of the following:

Team Info.—Indicates the characters you will control in the level.

Restore Game—Loads a previously saved game.

Main Menu—Returns you to the Single Player Menu.

Save Game—Saves the current game to one of the ten save slots.

OK—Enters the current selected level.

Multi-Player Game

Please see the README.TXT file for information on how to play Flesh Feast as a multi-player game.



Player Controls

Keyboard Commands

These controls will help you move and fight your way through each Flesh Feast level. The chart below shows you which keys to use for each game function.
NOTE: Default settings for commands are listed below. To customize your controls, choose Configure Keyboard from the Options Menu.

General Commands

Command	*Keyboard Default Settings*
Quit Level/Go Back To Main Menu	"Esc" Key
Pause	"P" Key
Select Object (active character)	"1" to "9" Keys
Select Characters 1 to 4	"F1" to "F4" Keys
Open Swap Bar	"E" Key
Switch Radar/Compass	"M" Key
Open Inventory (active character)	"O" Key
Use Currently Selected Item	"U" Key
Maximize Control Panel	"=" Key
Minimize Control Panel	"-" Key
Select Camera Angle	"F5" to "F10" Key
Display Full Level Map	Click Mouse on 2-D Map

Player Controls

Pan Camera Up . . . . . "Right SHIFT" + "Home" Keys
Pan Camera Down . . . . . "Right SHIFT" + "End" Keys
Zoom Camera Out . . . . . "Home" Key
Zoom Camera In . . . . . "End" key

Strategic Mode Commands Only (not including control panel)

Command	*Keyboard Default Settings*
Scroll Map Left	"Left Arrow" Key
Scroll Map Right	"Right Arrow" Key
Scroll Map Up	"Up Arrow" Key
Scroll Map Down	"Down Arrow" Key
Switch To Direct Mode	"Return" Key
Extended Character Selection	"Leftside Control" Key
Move	Mouse Click Over Area
Scroll Map	Drag Mouse To Edges Of Screen
Attack/Fire	Mouse Click Over Target
Open/Use	With Item Ready, Mouse Click Over Object
Select Character	Mouse Click Over Character On Map

Player Controls

Direct Mode Commands Only

Command	*Keyboard Default Settings*
Move Forward	"Up Arrow" Key
Move Backward	"Down Arrow" Key
Turn Left	"Left Arrow" Key
Turn Right	"Right Arrow" Key
Jump	"Space Bar" Key
Fire/Attack	"Rightside Control" Key
Switch To Strategic Mode	"Return" Key
Run	"Rightside Shift" Key
Kick	"K" Key



Player Controls

Playing Screen

As you play Flesh Feast, you will have many bits of information at your disposal. These will help you formulate your strategy and escape attacks from moment to moment. The Playing Screen shows you the location of all characters.

Maps

Click on the current map in the upper right corner to activate the following maps:

Live-action Map/Tactical Map—Click here to switch between the Live-action Map that shows you and other characters moving in the level, and the Tactical Map showing an overhead view of the entire level (with dot showing your location).

NOTE: The Tactical Map can only be accessed from the Live-action Map and visa-versa.

RED BLIPS indicate player humans.

YELLOW BLIPS indicate non-player humans.

BLACK BLIPS indicate Walking Dead.

BLUE BLIPS indicate weapons/items.



Agent Williams

Player Controls

Control Panel

The Control Panel is located at the bottom of the screen under the main window. This panel shows your characters' current health status, objects carried, plus offers access to other options.

1. Strategic/Direct Mode—Clicking on this icon switches the game from Strategic mode to Direct mode.
2. Character Head—This represents the character. When the character is active the icon will be highlighted in red. When the character dies, the head turns into a skull.
3. Health Bar (located under the Character Head icon)—This indicates the amount of life the character has left.



Player Controls

4. Weapon/Object Carried—This represents the weapon or object currently held in your character's hands. Click on the icon to select another item from the character's inventory list. In the center of the inventory menu are these buttons:
   - Drop—Click here to make your character drop the current item being held.
   - Use—Select an item from the inventory and click here to use it. You can also double click on an item to choose to use it.
5. Ammo Bar (located under the Weapon/Object icon)—This indicates the amount of ammunition the weapon has left.
6. Music On/Off—Click here to switch CD music On and Off.
7. Map/Compass—Click here to switch between the Map and Compass.
8. Sound On/Off—Click here to switch sound effects On and Off.



Appendix

Following are a list of items crucial to completing Flesh Feast.



Crowbar–use this to open padlocked gates.



Gas Can–use on the motor boat to get it working again.



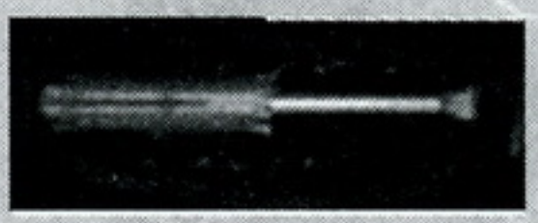
Human Arm–use this to open a specially sealed Hand Scanner door.



Key–use this on the lock box to open locked doors and gates.



Pass card–slide this through a card reader to open electronically sealed gates and doors.



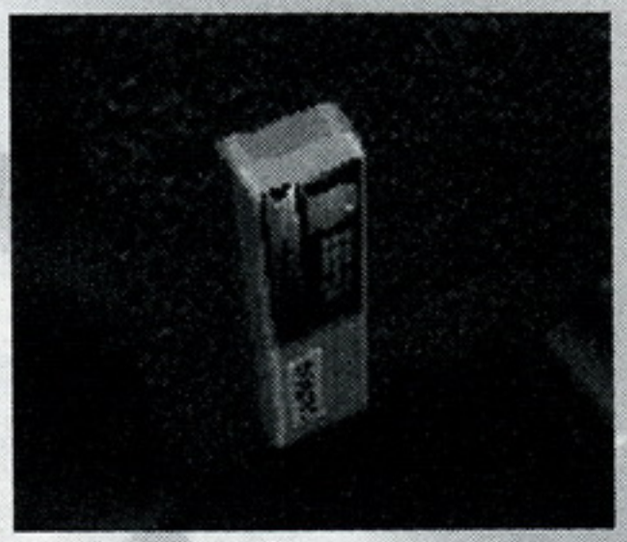
Screw Driver–use this to fix broken switches.



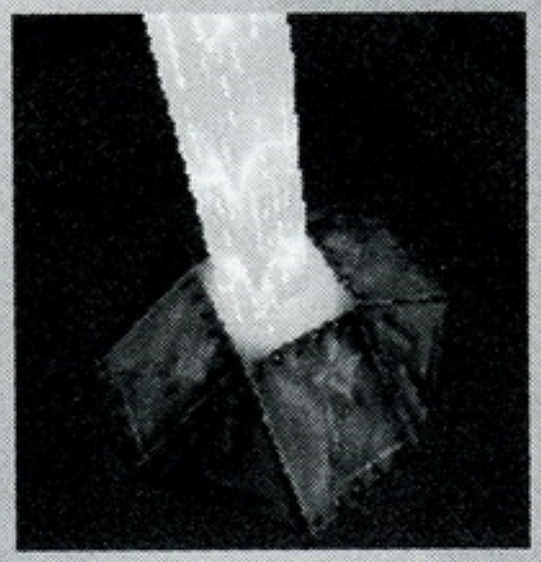
Time Bomb–use this to blow up objects blocking your way and gates which cannot be opened. Also use to destroy key objects.

Appendix

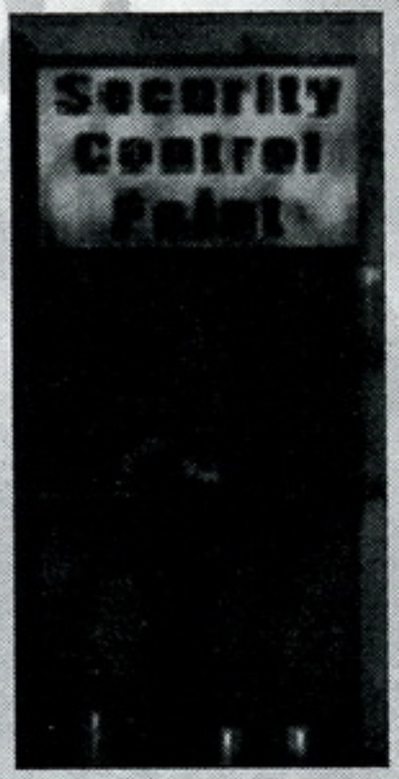
Following are a list of objects that must be manipulated in order to complete the game.



Card Reader–Slide a key through this to open various doors and gates.



Energy Beam–Blow this up using the time bomb, located in the factory.

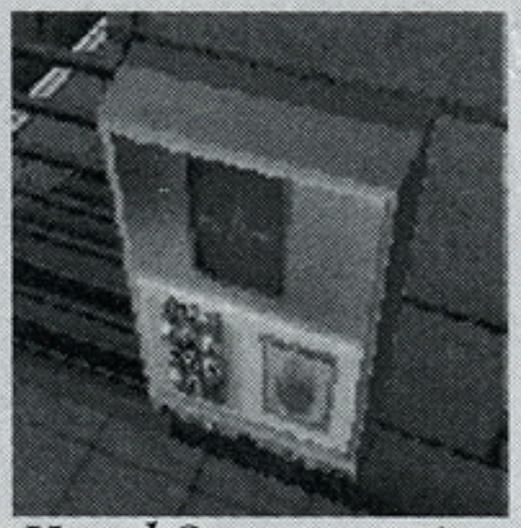


Damaged Switch–Use the screw driver to repair and manipulate this switch.



Dock Gate–Use a time bomb on this to escape the Docks level.

Appendix



Hand Scanner–This requires the hand print of authorized personnel to open certain doors.



Hotel Gate–You will need the time bomb to escape this level, by blowing up this gate.



Lock Box–Use the key on this device to unlock Gates and Doors.



Padlock–Use the crowbar to break open this lock.



Truck–this vehicle is blocking your path. Blow it up with the time bomb.

Notes



Credits

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Evolution
Peter Connelly

Concept Team
Alex Bund
Nick Jovic

Flesh Feast is dedicated to the memory of Tomas Lageraaen.

For additional acknowledgments, click on Options in the Main Menu, then go to Show Credits.

SegaSoft™

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